

Very Large Game: (from large bear and moose to the great African game)

- 30-06 Springfield (180-220 grain bullets) to -.458 Win. Mag. (500 / 510 grain bullets)

>> Super-X (large game/extra large game)

7mm Rem. Mag. 175 gr. PP

30-06 Springfield 180 gr. ST

30-06 Springfield 220 gr. ST

300 Win. Mag. 220 gr. ST

300 H&H Mag. 180 gr. ST

308 Win. 180 gr. ST

338 Win. Mag. 200 gr. PP

338 Win. Mag. 225 gr. SP

375 H&H Mag. 300 ST

>> Supreme

7mm Rem. Mag. 180 gr. STBT, FS

30-06 Springfield 180 gr. STBT, FS

300 Win. Mag. 180 gr. FS

300 Win. Mag. 190 gr. STBT

300 H&H Mag. 180 gr. FS

308 Win. 180 gr. FS

338 Win. Mag. 203 gr. FS

>> Super-X (African game)

375 H&H Mag. 300 gr. FMJ

458 Win. Mag. 510 gr. SP

>> Supreme

375 H&H Mag. 270 gr. FS

CXP3, CXP3D: Large, Heavy Game – Designed for delayed controlled expansion for penetrating thick tough skin, heavy muscle tissue and bone. Ideal for game such as elk, moose, and large bear.

CXP4: Extra Large, Dangerous African Game – Built to penetrate thick, extra tough hide, heavy bone and powerful muscle tissue. Ideal for game such as Cape buffalo and elephant.