4			,								-	
Carrier hits action bar												
Can't laod magazine												
Cut-off												
Cuts rim												
		3										
Chamber torn or gouged			æ.									
Creepy trigger pull				8000								
Cams wrong side of action bar	***											
Doesn't blow back	1 ,											
Double click in safety switch	- A											
Double click in trigger							8					
Doesn't close-up		.333					8 %	900.				
Doesn't eject	1											
Doesn't eject live round												
Doesn't feed up	1									1100		
Doesn't lock open (after last shell)	1				,				ž 			
Doesn't lock-up												
Dead safe												
Drops shell-magazine	3											5
Doesn't trip latch									- 444			
Doesn't extract			4							******]	
Doesn't extract live round]	
Extractor drops shell												
Ejector sticks back												
Extractor stems shell												
Fires automatically												
Follower binds			-									
	Cut-off Cuts-rim Cases swell Chamber forn or gouged Creepy trigger pull Cams wrong side of action bar Doesn't blow back Double click in safety switch Double click in trigger Doesn't close-up Doesn't eject Doesn't eject live round Doesn't feed up Doesn't lock open (after last shell) Doesn't lock-up Dead safe Drops shell-magazine Doesn't extract Doesn't extract Doesn't extract Extractor drops shell Ejector sticks back Extractor stems shell Fires automatically	Can't laod magazine Cut-off Cuts-rim Cases swell Chamber torn or gouged Creepy trigger pull Cams wrong side of action bar Doesn't blow back Double click in safety switch Double click in trigger Doesn't close-up Doesn't eject Doesn't eject live round Doesn't feed up Doesn't lock open (after last shell) Doesn't lock-up Dead safe Drops shell-magazine Doesn't trip latch Doesn't extract Doesn't extract live round Extractor drops shell Ejector sticks back Extractor stems shell Fires automatically	Cut-off Cuts-ries Cases swell Chamber torn or gouged Creepy trigger pull Cams wrong side of action bar Doesn't blow back Double click in safety switch Double click in trigger Doesn't close-up Doesn't eject 1 Doesn't eject live round Doesn't feed up 1 Doesn't lock open (after last shell) 1 Doesn't lock-up Dead safe Drops shell-magazine 3 Doesn't trip latch Doesn't extract Doesn't extract live round Extractor drops shell Ejector sticks back Extractor stems shell Fires automatically	Can't laod magazine Cut-off Cuts rim Cases swell Chamber torn or gouged Creepy trigger pull Cams wrong side of action bar Doesn't blow back Double click in safety switch Double click in trigger Doesn't close-up Doesn't eject live round Doesn't feed up Doesn't feed up Doesn't lock open (after last shell) Doesn't lock-up Dead safe Drops shell-magazine Doesn't trip latch Doesn't extract Doesn't extract Doesn't extract live round Extractor drops shell Ejector sticks back Extractor stems shell Fires automatically	Can't laod magazine Cut-off Cuts-rim Cases swell Chamber torn or gouged Creepy trigger pull Cams wrong side of action bar Doesn't blow back 1 Double click in safety switch Double click in trigger Doesn't close-up Doesn't eject 1 Doesn't eject live round Doesn't feed up 1 Doesn't lock open (after last shell) Doesn't lock-up Dead safe Drops shell-magazine 3 Doesn't extract Doesn't extract Doesn't extract Doesn't extract live round Extractor drops shell Ejector sticks back Extractor stems shell Fires automatically	Can't laod magazine Cut-off Cuts-rim Cases-swell Chamber torn or gouged Creepy trigger pull Cams wrong side of action bar Doesn't blow back 1 Double click in safety switch Double click in trigger Doesn't close-up Doesn't eject 1 Doesn't eject 1 Doesn't feed up 1 Doesn't lock open (after last shell) 1 Doesn't lock-up Dead safe Drops shell-magazine 3 Doesn't etract Doesn't extract live round Extractor stems shell Ejector sticks back Extractor stems shell Fires automatically	Can't laod magazine Cut-off Cuts rim Cases swell Chamber torn exgauged Creepy trigger pull Cams wrong side of action bar Doesn't blow back 1 Double click in safety switch Double click in trigger Doesn't close-up Doesn't eject 1 Doesn't eject 1 Doesn't eject live round Doesn't feed up 1 Doesn't lock open (after last shell) 1 Doesn't lock-up Dead safe Drops shell-magazine 3 Doesn't trip latch Doesn't extract Doesn't extract live round Extractor drops shell Ejector sticks back Extractor stems shell Fires automatically	Can't laod magazine Cut-off Cuts rim Cases swell Chamber torn or gouged Creepy Ingger pull Cams wrong side of action bar Doesn't blow back 1 Double click in safety switch Double click in trigger Doesn't close-up Doesn't close-up Doesn't eject live round Doesn't eject live round Doesn't lock open (after last shell) Doesn't lock-up Dead safe Drops shell-magazine 3 Doesn't trip latch Doesn't trip latch Doesn't extract live round Cams wrong side of action bar Doesn't beck-up Dead safe Drops shell-magazine 3 Doesn't trip latch Doesn't extract live round Extractor drops shell Ejector sticks back Extractor stems shell Fires automatically	Carl't laod megisiane Cut-off Cats rism Cases Swell Chamber forn of gouged Creepy trigger pull Cams wrong side of action bar Doesn't blow back 1 Double click in safety switch Double click in trigger Doesn't close-up Doesn't eject Doesn't eject live round Doesn't eject live round Doesn't lock open (after last shell) Doesn't lock-up Doesd safe Drops shell-magazine Doesn't trip latch Doesn't extract live round Extractor sticks back Extractor sticks back Extractor sticks back	Can't laod magazine Cut-off Cuts stam Cases swell Chamber torn or gouged Creepy Ingger pull Carns wrong side of action bar Doesn't blow back 1 Double click in safety switch Double click in trigger Doesn't close-up Doesn't eject Doesn't eject 1 Doesn't eject up Doesn't eject up Doesn't ed up 1 Doesn't lock open (after last shell) Doesn't lock-up Dead safe Drops shell-magazine 3 Doesn't extract stract Doesn't extract Doesn't extract Doesn't extract stract Doesn't extract Doesn't extract stract Doesn't extract Doesn't extract stract Doesn't extract Doesn't ex	Cart laod migristine Cut-off Cits sim Cases swell Cases swell Cases swell Creepy trigger pull Cams wrong side of action bar Doesn't blow back 1 Double click in safety switch Double click in strigger Doesn't close-up Doesn't eject 1 Doesn't eject live round Doesn't lock open (after last shell) Doesn't lock-up Doesn't stract Doesn't stract Doesn't stract Doesn't stract live round Extractor drops shell Ejector sticks back Extractor stems shell Fires automatically	Can't laod magasine Cut-off Cita sins Cases swell Cases swell Camber from or gouged Creepy trigger pull Cams wrong side of action bar Doesn't blow back 1 Double click in safety switch Double click in rigger Doesn't close-up Doesn't eject 1 Doesn't eject 1 Doesn't eject live round Doesn't lock-up Doesn't lock-up Doesn't lock-up Doesn't lock-up Doesn't trigler Doesn't trigler Doesn't trigler Doesn't lock-up Doesn't lock-up Doesn't lock-up Doesn't trigler Doesn't trigler lock-up Doesn